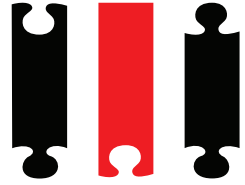


Joshua Boughton

-Rigger-



Education:

Bachelor of Fine Arts: Animation

Sep 2017 - May 2020

Savannah College of Art and Design. Savannah, GA
Courses of study include: Color Theory, Life Drawing,
Art History, Medieval Art and Architecture,
Public Speaking, Media Literacy Theory

Associate of Art: Game art and Design

Aug 2015 - May 2017

Anne Arundel Community College. Arnold, MD
Courses of study include: Biology, Human Anatomy,
Psychology, Sociology, Painting, English, Math

Work Experience:

Falcon's Creative Group

SEP 2021 - APR 2024

Rigging Artist

- *Built and maintained over 80 bipedal, quadrupedal, aquatic, and creature rigs
- *Created and maintained tools and scripts to automate rigging or assist animation
- *Documented research processes in Confluence for new rigging techniques
- *Collaborated with other departments to develop concepts for projects that were outside of the rigging pipeline

United States Navy

Mar 2009 - Mar 2015

Cryptologic Technician: Networks Second Class

- *Collaborated with team members to complete mission critical tasks
- *Provided on the job training to junior team members
- *Maintained a TS/SCI clearance throughout enlistment

McDonald's

Mar 2008 - Feb 2009

Crewmember

- *Efficiently and accurately prepared product according to customer desires
- *Contributed to a positive work environment with high worker morale
- *Ensured the customer experience was positive

TLC Industrial Staffing

Jan 2008 - Mar 2008

Temp Worker

- *Provide third party call center support for customer accounts
- *Ensure accurate fulfillment of online shipping orders

Software:

Autodesk Maya, Autodesk Flow Production, Adobe After Effects, Illustrator, Photoshop, Python, MEL, Perforce, Unreal Engine Blueprint experience, Nuke experience, Houdini experience

Website:

www.jboughtanim.com

References:

Available upon request

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jboughtanim.com